# Machine Learning

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- Building machines that learn from examples rather than explicit programming a specific task
- Solve problems that have been difficult to solve otherwise (object recognition, text translation, speech recognition, ...)
- How to build adaptive systems
- How do brains work (real intelligence)



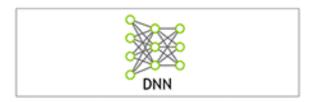


facebook.

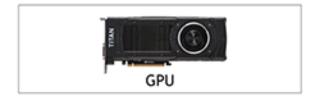




#### THE BIG BANG IN DEEP LEARNING







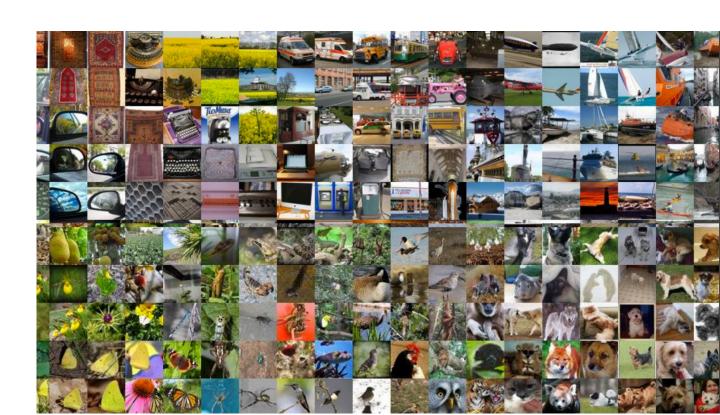
"The GPU is the workhorse of modern A.I."



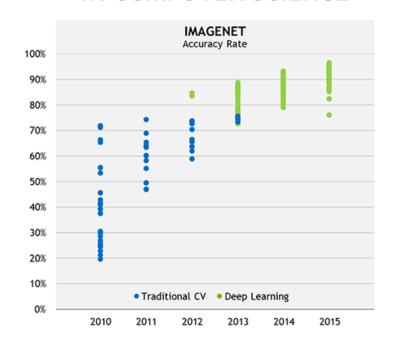
# ImageNet

Released in 2009

1.2 Million Images
More than 1000 classes

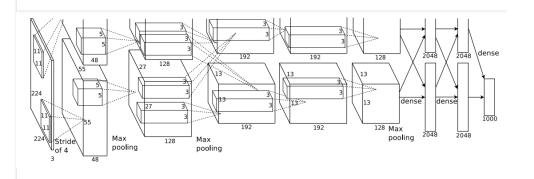


## 2015: A MILESTONE YEAR IN COMPUTER SCIENCE



#### Alex Net

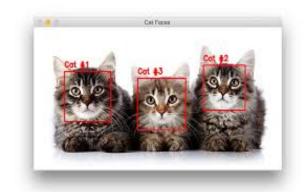
# Alex Krizhevsky, Ilya Sutskever, and Geoffrey Hinton 2012



LeCunn: "Facebook uses networks with 50-100 layers"







First Name

LORI

Last Name

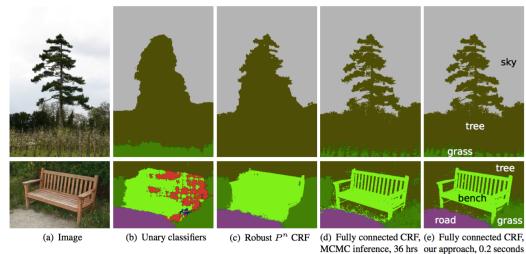
WALTERS





#### Semantic Segmentation





http://blog.qure.ai/notes/semantic-segmentation-deep-learning-review

## A little History











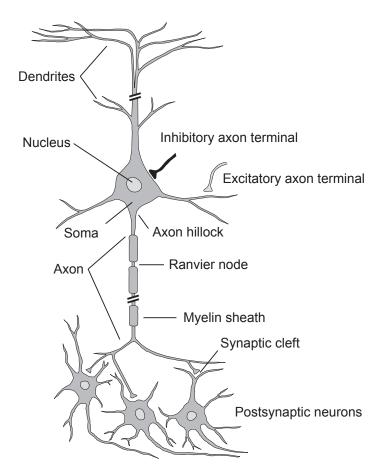




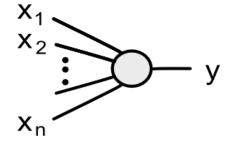




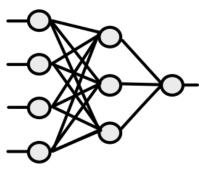
#### Schematic neuron

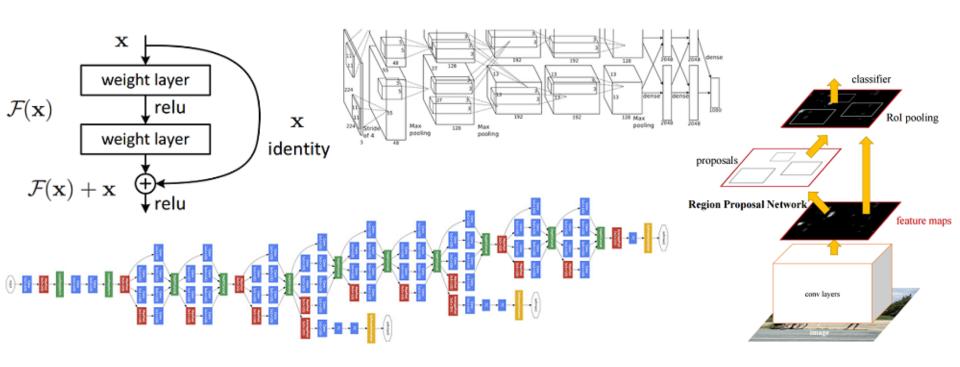


A: Node (neuron)

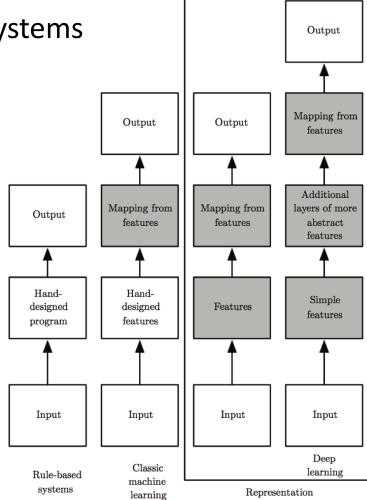


B: Network





### Evolution of machine learning systems



learning

BAYES NETWORK BATTERY FANBELT ALTENATOR BROKEN BROKEN NOT BATTERY CHARCING DEAD BATTERY PUELLINE STATIER NO NO BATTERY FLAT BLOCKED BEOKEN METER CAR LIONT Dip stick OIL LICHT GAS START

#### Symbolic vs subsymbolic AI

Symbolic programming Explicit Rules Ontologies

**Neural Networks** 

Deep Learning

SVM, Decision Trees, LDA, ...

Bayes

**Supervised Learning** 

**Unsupervised Learning** 

Reinforcement Leaning

Tool	Uses	Language
Scikit-Learn	Classification, Regression, Clustering	Python
Spark MLlib	Classification, Regression, Clustering	Scala, R, Java
Weka	Classification, Regression, Clustering	Java
Caffe	Neural Networks	C++, Python
TensorFlow	Neural Networks	Python

## Mathematical representation

Probabilistic form

True underlying world: 
$$y = f(\mathbf{x})$$

 $p(Y = y|\mathbf{x})$ 

Model: 
$$\hat{y} = \hat{f}(\mathbf{x}; \mathbf{w})$$

 $p(\hat{Y} = \hat{y}|\mathbf{x}; \theta)$ 

Learning: 
$$w_i \leftarrow w_i - \alpha \bigtriangledown \mathcal{L}$$

 $\mathbf{w}^* = \operatorname{argmax}_w p(\mathbf{w}|y, \mathbf{x})$